

Learn Neos

TypoScript 2
Pocket Reference

for TYPO3 Neos 1.1

TypoScript 2 Syntax	2
TypoScript 2 Meta Properties	3
TypoScript 2 Object Types	
TYPO3.TypoScript	
Template, Array, Value	4
Collection, RawArray	5
ResourceUri, UriBuilder	6
Case	7
Tag, Attributes	8
TYPO3.Neos	
Page	9
ContentCollection, PrimaryContent	10
Content, Plugin	11
Menu	12
Eel Syntax	13
Eel Helpers	
String	14
Array, Configuration	15
Date, Math	16



TypoScript 2 • Syntax

Comments

```
# Line comment
// Another line comment
/*
 * Multi-line comment
 */
```

Simple Values

```
book = "The guide"
answer = 42
enableImprobabilityDrive = true
```

Expressions

```
answer = ${Math.floor(85 / 2)}
title = ${q(node).property('title')}
```

Objects

```
output = TYPO3.TypoScript:Array {
    hello = 'Hello'
    world = 'world!'
}
```

Property Definitions

```
output.world = "world!"
output {
    hello = "Hello"
}
prototype(Acme.Demo:Book).book = ${book}
```

Prototype Extension

```
prototype(Acme.Demo:Book) < prototype(Template) {
    templatePath = 'Book.html'
}
```

Clear Property

```
output.world >
```

Namespaces

```
namespace d=Acme.Demo
output = d:Book
```

@process	array	Apply processors after evaluation
<code>example.@process.someProcessor = \${String.toUpperCase(value)}</code>		
@override	array	Set context variables by named key
<code>example.@override.someVariable = \${q(node),parent()}</code>		
@position	mixed	Order definitions in Array, @process, Case
<code><numerical-order> start (<weight>) end (<weight>)</code>		
<code>before <key> (<weight>) after <key> (<weight>)</code>		
<code>page.body.javascripts.jQuery.@position = 'start 100'</code>		
@cache	array	Define caching behavior for object
mode	string	'embed', 'cached' or 'uncached'
entryIdentifier	array	Named values to build the entry identifier
entryTags	array	Tags when the entry should be flushed
context	array	Context variable names to store in mode 'uncached'
maximumLifetime	integer	Maximum lifetime for nearest cached entry null (default), 0 (unlimited) or x seconds
<code>cachedExample.@cache {</code>		
<code>mode = 'cached'</code>		
<code>entryIdentifier.node = \${node}</code>		
<code>entryTags.1 = \${'Node_' + node.identifier}</code>		
<code>}</code>		
@class	string	Set implementation class for object
<code>@class = 'Acme\\Demo\\TypoScript\\MyObjectImplementation'</code>		
@exceptionHandler	string	Set exception handler class for object

Template **Render a Fluid template**

templatePath	string	The template path and filename (required)
partialRootPath	string	Path to partials
layoutRootPath	string	Path to layouts
sectionName	string	The Fluid <f:section> to render (if given)
[key]	mixed	Define a variable with name key in Fluid

```
prototype(My.Site:Footer) < prototype(TYPO3.TypoScript:Template) {
    templatePath = 'resource://My.Site/Private/Templates/Footer.html'
    sectionName = 'main'
    node = ${node}
}
```

Array **Render multiple ordered definitions and concatenate the results**

[key]	string	A nested definition that evaluates to a string
[key].@position	mixed	Define the ordering of the element

```
output = TYPO3.TypoScript:Array {
    world = 'world!'
    hello = TYPO3.TypoScript:Value {
        value = 'Hello'
        @position = 'start'
    }
}
```

Value **Evaluate any value as a TypoScript object**

value	mixed	The value to evaluate (required)
-------	-------	----------------------------------

```
output = TYPO3.TypoScript:Value {
    value = 'A static text'
    @process.h1Tag = ${'<h1>' + value + '</h1>'}
}
```

Collection Render each item in a collection and concatenate the results

collection	array	The collection to render (Iterable , required)
itemName	string	Context variable name for each item (required)
iterationName	string	Context variable name for iteration information with properties index , cycle , isFirst , isLast
itemRenderer	string	The item rendering definition: simple value, expression or object (required)

```

output = TYPO3.TypeScript:Collection {
    collection = ${q(node).children()}
    itemName = 'childNodes'
    itemRenderer = TYPO3.TypeScript:Template {
        templatePath = 'resource://...'
        node = ${childNodes}
    }
}
    
```

RawArray Evaluate nested definitions as array

[key]	mixed	A nested definition
[key].@position	mixed	Define the ordering of the element

```

output = TYPO3.TypeScript:Attributes {
    class = TYPO3.TypeScript:RawArray {
        alert = 'alert'
        alert.@position = 'start'
        alert-error = 'alert-error'
    }
}
    
```

ResourceUri **Build a URI to a package resource (e.g. JS or CSS)**

path	string	Path to resource, either a path relative to Public and package or a resource:// URI
package	string	The package key (e.g. 'My.Package')
resource	Resource	Resource object instead of path and package
localize	boolean	Whether resource localization should be used, defaults to true

```
scriptInclude = TYPO3.TypoScript:Tag {
    tagName = 'script'
    attributes {
        src = TYPO3.TypoScript:ResourceUri {
            path = 'resource://My.Package/Public/Scripts/App.js'
        }
    }
}
```

UriBuilder **Build a URI to a controller action**

package	string	The package key (e.g. 'My.Package')
subpackage	string	The subpackage, defaults to empty
controller	string	The controller name (e.g. 'Registration')
action	string	The action name (e.g. 'new')
arguments	array	Arguments to the action by named key
format	string	An optional request format (e.g. 'html')
section	string	An optional fragment (hash) for the URI
additionalParams	array	Additional URI query parameters
addQueryString	boolean	Whether to keep current query parameters
argumentsToBeExcludedFromQueryString	array	Query parameters to exclude for addQueryString
absolute	boolean	Whether to create an absolute URI


```
uri = TYPO3.TypoScript:UriBuilder {
    package = 'My.Package'
    controller = 'Registration'
    action = 'new'
    absolute = true
}
```

Case Conditionally render one of multiple object definitions or paths

[key]	Matcher	
[key].condition	boolean	The first condition that evaluates to true will be used (required)
[key].type	string	Object type to render (as string) (required)
[key].element	array	Properties for the object instance
[key].renderPath	string	Path to render (overrides type)
[key].@position		Define the ordering of the condition

```
page.body.content.header = TYPO3.TypoScript:Case {
    landingPage {
        condition = ${q(node),property('landingPage')}
        type = 'My.Package:SimpleMenu'
    }
    default {
        condition = true
        type = 'My.Package:MainMenu'
    }
}
```

Tag **Render an HTML tag with attributes and body (if given)**

tagName	string	Tag name, defaults to <code>div</code>
content	string	The inner content of the element
attributes	string	Tag attributes, the <code>Tag</code> prototype defines an <code>Attributes</code> object by default
omitClosingTag	boolean	Whether to leave out the closing tag, defaults to <code>false</code>
selfClosingTag	boolean	Whether the tag is self closing, will be guessed from the tag name by default

```

output = TYPO3.TypoScript:Tag {
    tagName = 'meta'
    attributes {
        charset = 'UTF-8'
    }
}
    
```

Attributes **Render HTML tag attributes in an extensible way**

[key]	mixed	The attribute name <code>[key]</code> and value, array values will be joined with whitespace
-------	-------	--

```

output = TYPO3.TypoScript:Attributes {
    id = 'message'
    class = TYPO3.TypoScript:RawArray {
        alert = 'alert'
        alert-error = 'alert-error'
    }
}
    
```

Page

Render an HTML document with metadata for Neos

doctype	string	HTML doctype, defaults to <!DOCTYPE html>
htmlTag	ts:Tag	The opening <html> tag
attributes.[key]	mixed	Attributes for <html> tag
headTag	ts:Tag	The opening <head> tag
head	ts:Array	Content inside <head>
titleTag	ts:Tag	The <title> tag
javascripts	ts:Array	Head JS includes (script tags)
stylesheets	ts:Array	Head CSS includes (link tags)
bodyTag	ts:Tag	The opening <body> tag
attributes.[key]	mixed	Attributes for <body> tag
body	ts:Template	The main body content
templatePath	string	Path to the body Fluid template (required)
[key]	mixed	Variables for the body template
javascripts	ts:Array	Body footer JS includes (script tags)

```
# Render content from main ContentCollection
```

```
# Output in Fluid template with {content.main -> f:format.raw()}
```

```
page.body {
```

```
  content.main = PrimaryContent {
```

```
    nodePath = 'main'
```

```
  }
```

```
}
```

```
# Include a stylesheet from a <f:section> in the template
```

```
page.head.stylesheets.mySite = TYPO3.TypoScript:Template {
```

```
  templatePath = 'resource://My.Package/Private/Page.html'
```

```
  sectionName = 'headStylesheets'
```

```
}
```

ContentCollection **Render content from a ContentCollection**

<code>nodePath</code>	string	The relative node path of the Content-Collection (e.g. 'main') (required)
<code>@override.contentCollectionNode</code>	Node	The content collection node, resolved from <code>nodePath</code> by default
<code>@cache</code>	array	Content cache properties, 'mode' defaults to 'embed'

```
page.body {
    content {
        main = PrimaryContent {
            nodePath = 'main'
        }
        footer = ContentCollection {
            nodePath = 'footer'
            # Static ContentCollections must enable cache
            @cache.mode = 'cached'
        }
    }
}
```

PrimaryContent **Render the primary ContentCollection, extends Case**

<code>nodePath</code>	string	The relative node path of the Content-Collection (e.g. 'main') (required)
<code>default</code>	array	Default case that renders a Content-Collection
<code>[key]</code>	array	Additional conditions (e.g. to handle specific document type), see <code>TYPO3.TypoScript:Case</code>

Content **Base type to render content nodes, extends Template**

<code>templatePath</code>	<code>string</code>	The template path and filename, defaults to 'resource://[packageKey]/Private/Templates/NodeTypes/[nodeType].html'
<code>[key]</code>	<code>mixed</code>	Variables for the node template, all node type properties are set by default
<code>attributes</code>	<code>ts:Attributes</code>	Extensible attributes for the template

```

prototype(My.Package:MyContent) < prototype(TYPO3.Neos:Content) {
    templatePath = 'resource://My.Package/Template/Other.html'
    # Auto-generated for all node type properties
    # title = ${node.properties.title}
}
    
```

Plugin **Base type to render plugin nodes**

<code>package</code>	<code>string</code>	The package key (e.g. 'My.Package') (required)
<code>subpackage</code>	<code>string</code>	The subpackage, defaults to empty
<code>controller</code>	<code>array</code>	The controller name (e.g. 'Registration')
<code>action</code>	<code>string</code>	The action name (e.g. 'new')
<code>argumentNamespace</code>	<code>string</code>	Namespace for action arguments, will be resolved from node type by default
<code>[key]</code>	<code>mixed</code>	Pass an internal argument to the action (access with <code>_key</code>)

```

prototype(My.Package:FlickrPlugin) < prototype(TYPO3.Neos:Plugin) {
    package = 'My.Package'
    controller = 'Flickr'
    action = 'tagStream'
}
    
```

Menu

Render a menu with items for document nodes

templatePath	string	Override the template path
entryLevel	integer	Start the menu at the given depth
maximumLevels	integer	Restrict the maximum depth of items in the menu (relative to entryLevel)
startingPoint	Node	The parent node of the first menu level (defaults to node context variable)
lastLevel	integer	Restrict the menu depth by node depth (relative to site node)
filter	string	Filter items by node type, defaults to TYPO3.Neos:Document
renderHidden-InIndex	boolean	Whether nodes with hiddenInIndex should be rendered, defaults to false
itemCollection	array	Explicitly set the Node items for the menu (alternative to startingPoints and levels)
attributes	ts:Attributes	Extensible attributes for the whole menu
normal.attributes	ts:Attributes	Attributes for <i>normal</i> state
active.attributes	ts:Attributes	Attributes for <i>active</i> state
current.attributes	ts:Attributes	Attributes for <i>current</i> state

Menu item properties

node	Node	A node that should be used to link to the item (with resolved shortcuts)
originalNode	Node	The unresolved node for the menu item
state	string	'normal', 'active' (the current node) or 'current' (parent of current node)
label	string	Full label of the node

- Eel expressions are valid JavaScript syntax
- JavaScript expression syntax can be used for Eel

Literals	42 1.5 false true null 'A string' "Another \"quoted\" string"
Variabels	#{myVariable}
Traversal	#{node.contextPath}
Method Calls	#{String.substr("Hello world!", 6, 5)} #{q(node).property('title')}
Offset Access	#{String.split("Hello world!", ' ')[1]} #{items[index + 1]}
Mathematical operators	+ - * / %
Comparisons	== != > >= < <=
Boolean operators	! &&
Conditional operator	#{a ? b : c}
Array and Object Literals	#{Array.join(['first', 'second', 'last'], ', ')} #{q(node).context({'invisibleContentShown': true})}

String.[function]

<code>charAt</code> (string, index)	Get the character at a specific position
<code>crop</code> (string, length, <i>suffix</i>)	Crop a string, optionally append suffix
<code>cropAtSentence</code> (string, length, <i>suffix</i>)	Crop a string, take sentences into account
<code>cropAtWord</code> (string, length, <i>suffix</i>)	Crop a string, take words into account
<code>endsWith</code> (string, search, <i>position</i>)	Test if a string ends with search string
<code>firstLetterToLowerCase</code> (string)	Lowercase the first letter of a string
<code>firstLetterToUpperCase</code> (string)	Uppercase the first letter of a string
<code>htmlSpecialChars</code> (string, <i>prcscrvc</i>)	Convert special chars to HTML entities
<code>indexOf</code> (string, search, <i>fromIndex</i>)	Find the position of a substring
<code>isBlank</code> (string)	Test if a string is empty or whitespace only
<code>lastIndexOf</code> (string, search, <i>toIndex</i>)	Find the last position of a substring
<code>md5</code> (string)	Calculate the MD5 hash of a string
<code>pregMatch</code> (string, pattern)	Match a regular expression (PREG)
<code>pregReplace</code> (string, pattern, replace)	Replace by regular expression (PREG)
<code>rawUrlDecode</code> (string)	Decode the string from URL encoding
<code>rawUrlEncode</code> (string)	Encode the string to URL encoding
<code>replace</code> (string, search, replace)	Replace occurrences of search string
<code>split</code> (string, <i>separator</i> , <i>limit</i>)	Split a string by a separator
<code>startsWith</code> (string, search, <i>position</i>)	Test if a string starts with search string
<code>stripTags</code> (string)	Strip all HTML tags from a string
<code>substr</code> (string, start, <i>length</i>)	Substring from start to the given length
<code>substring</code> (string, start, end)	Substring from start index to end index
<code>toBoolean</code> (string)	Convert a string to boolean
<code>toFloat</code> (string)	Convert a string to float
<code>toInteger</code> (string)	Convert a string to integer
<code>toLowerCase</code> (string)	Lowercase a string
<code>toUpperCase</code> (string)	Uppercase a string
<code>toString</code> (value)	Convert the given value to a string
<code>trim</code> (string, <i>charlist</i>)	Trim whitespace at beginning and end

Array.[function]

<code>concat</code> (array1, array2, array)	Concatenate arrays or values
<code>first</code> (array)	Get the first element of an array
<code>indexOf</code> (array, search, fromIndex)	Find the item position in an array
<code>isEmpty</code> (array)	Check if an array is empty
<code>last</code> (array)	Get the last element of an array
<code>length</code> (array)	Get the length of an array
<code>join</code> (array, separator)	Join values of an array with a separator
<code>reverse</code> (array)	Returns an array in reverse order
<code>keys</code> (array)	Get the array keys
<code>pop</code> (array)	Removes the last element from an array
<code>push</code> (array, element)	Insert elements at the end of an array
<code>random</code> (array)	Picks a random element from the array
<code>shift</code> (array)	Remove the first element of an array
<code>shuffle</code> (array, preserveKeys)	Randomize an array
<code>slice</code> (array, begin, end)	Extract a portion of an indexed array
<code>sort</code> (array)	Sorts an array (numbers > characters)
<code>splice</code> (array, offset, length, replace)	Replaces an array range by a replacement
<code>unshift</code> (array, element)	Insert elements at the beginning

Configuration.[function]

<code>setting</code> (settingPath)	Return the specified settings
------------------------------------	-------------------------------

Date.[function]

<code>add</code> (date, interval)	Add an interval to a date
<code>dayOfMonth</code> (dateTime)	Get the day of month of a date
<code>diff</code> (dateA, dateB)	Get the difference as a DateInterval
<code>format</code> (date, format)	Format a date (or interval) to a string
<code>parse</code> (string, format)	Parse a date from string with a format
<code>hour</code> (dateTime)	Get the hour of a date (24 hour format)
<code>minute</code> (dateTime)	Get the minute of a date
<code>month</code> (dateTime)	Get the month of a date
<code>now</code> ()	Get the current date and time
<code>second</code> (dateTime)	Get the second of a date
<code>subtract</code> (date, interval)	Subtract an interval from a date
<code>today</code> ()	Get the current date
<code>year</code> (dateTime)	Get the year of a date

Math.[function]

<code>ceil</code> (x)	Smallest integer greater than or equal to x
<code>floor</code> (x)	Largest integer less than or equal to x
<code>max</code> (x, y, ...)	Largest of given numbers
<code>min</code> (x, y, ...)	Smallest of given numbers
<code>random</code> ()	Random float between 0 (incl) and 1 (excl)
<code>randomInt</code> (min, max)	Random int between min and max (incl)
<code>round</code> (subject, <i>precision</i>)	Rounds the subject to the given precision

For more Math functions
see docs.typo3.org/neos/

Don't panic

learn-neos.com
